

Akademie FC BANÍK OSTRAVA z. s.  
Bukovanského 4/1028, 710 00 Slezská Ostrava



# Invitation

8<sup>nd</sup> edition

International youth tournament U-12 (year of birth 2013)

## “BANIK CUP”

Organiser	Akademie FC Baník Ostrava, z.s. Bukovanského 4, 710 00 Slezská Ostrava, ID no: 02214270
Date	<b>14.6. - 15.6. 2025</b> (saturday – sunday)
Venue	Area of elementary School Jana Šoupala (artificial and natural grass)
Starting fee	100 euro. (accommodation – 2 nights + food – full board from Friday dinner + drinking regime) or 80 euro (accommodation – 1 night + food – full board from Saturday lunch + drinks) or 40 euro. (lunch – Saturday, Sunday + drinks)
Participation	Players born after <b>1 January 2013</b> and younger. Tournament teams consist of max. <b>20</b> persons (16 players and a support team of 4: coach, team leader, driver).
Playing system	Playing time – <b>2 x 20 minutes</b> , format 7 + 1. 4 groups of 4 teams. Saturday: Group A, B 08:30 a.m. – 01:30 p.m., Group C, D 02:00 p.m. – 07:00 p.m. Sunday: play – off 08:20 a.m. - 03:00 p.m.

### BASIC RULES AND ORGANIZATIONAL PROVISIONS OF THE GAME:

**Number of players:** 7+1 (seven outfield players, one goalkeeper), minimum number is 6 players.

**Field:** Dimensions minimum 50x43 m, maximum 72x50 m

**Goals:** 2m x 5m

**Playing time:** groups 2x15 min. with a 5 minute break, play - off 2x20 min. with a 5 minute break

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**Ball:** size number 4, weight: 290-390g, circumference: 63-66cm

**RULE I: SIZE OF THE FIELD** 1. The field has dimensions of at least 50x43 m., at most 72x50 m. The field is reduced by 2 m from the goal line (fixed goals) towards the field using a goalpost. The goals for marking the goal line and the center line are different from the goals for marking the playing field. 2. The goal line can be defined by a line, goalposts or cones at a distance from the edge of the goal line (see picture), which must meet the distance range of 10-15 m from the goal line. 3. In the case of a game on multiple pitches, the pitches must be at least 2 meters apart. 4. Corners are marked with goals, at a distance of 16 m from the goal. 5. The penalty kick is played from a distance of 8 meters from the goal.

**RULE II: GOALKEEPER'S PLAY, GOAL PLAY** 1. The goalkeeper must not catch an intentional kick in the hand. In the case of a "small home" play, an indirect free kick is taken from the place of the offense, at a minimum distance of 5.5 meters from the goal. 2. The goalkeeper can catch with his hands over the entire width of the penalty area. 3. During a goal kick, the goalkeeper plays the ball from the ground. He may not cross half of the field with his open foot without touching the ground ball or a player. 4. Passes - if a player kicks from the goal instead of the goalkeeper, he must not cross the half of the field. If the goalkeeper passes the ball to a player, he may be attacked by the opponent in the penalty area only after the first touch with the ball. The opponent cannot stand in the PU during the play-off from the goal. 5. In the event that the half of the pitch is crossed during a kick from the goalpost, an indirect free kick from the half of the pitch is ordered.

**RULE III: STANDARD SITUATION, ALTERNATION** 1. The throw-in is played with the hands. The defending player stands at least 1m from the passing player. 2. The penalty kick is taken from a distance of 8 meters from the goal. 3. The substitution of players is repeated, during an interruption, the players leave the field on the side where the bench is. Substitution of players does not need to be announced to the referee. 4. Corner kicks are played at a distance of 16 meters from the goal. 5. A penalty kick is played after a foul in the PU area to the corner "flags" marked by goals. In the event of an illegal intervention in the space between the corner and the sideline, a direct free kick is taken. If the corners are not shortened, the penalty kick applies over the entire width of the pitch. 6. The offside rule applies in PU.

Tournament rating      win - 3 points, draw - 1 point, defeat - 0 points.

In case of equality of points, it decides:

1. Total score achieved.
2. Number of goals scored.
3. Mutual match

In play-off, when it's draw – penalties. 3 players on each side. (or to the decision)